Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10713777 Effective October 1, 2003 **CLAIMS AS FILED - PART I** OTHER THAN **SMALL ENTITY** OR SMALL ENTITY TYPE ____ (Column 2) (Column 1) TOTAL CLAIMS RATE FEE FEE RATE BASIC FEE 770.00 BASIC FEE 385.00 NUMBER EXTRA OR NUMBER FILED **FOR** X\$18= TOTAL CHARGEABLE CLAIMS X\$ 9= 12 minus 20= OR INDEPENDENT CLAIMS 2_minus 3 = X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR .* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 38S TOTAL OR **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-PRESENT **AMENDMENT A** REMAINING NUMBER TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AFTER FEE FEE PAID FOR **AMENDMENT** X\$18= 0 Minus X\$ 9= OR Total Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) ADDI-HIGHEST CLAIMS ADDI-NUMBER PRESENT m REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA AFTER** AMENDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Total Minus OR Independent Minus *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT ပ RATE TIONAL TIONAL RATE **PREVIOUSLY EXTRA** AFTER AMENDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= Total OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE

ADDIT, FEE

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

6 . K

1